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# Off-Course Supply

Chronicling where and how people are engaging with off-course forms of the game can be a challenge as the type and number of venues continue to increase exponentially.

The database of off-course golf expands daily, with many existing businesses discovered through ongoing data gathering efforts. These figures, therefore, aren't intended to represent actual year-over-year growth in the off-course market but offer at least a directional proxy for growth.

Nationwide, there are over 100 large-scale golf entertainment venues, with Topgolf being the unrivaled industry leader. There are also more than 1,000 commercial businesses built around indoor simulators. Not counting home simulators, single-hole driving ranges, stadiums, country clubs, hotels, and those found in specialty centers or instruction venues, golf retailers in the U.S. are separate from golf courses.

And then there is the increasing number of green-grass golf facilities that are adding either an indoor simulator or a tech-enabled driving range.

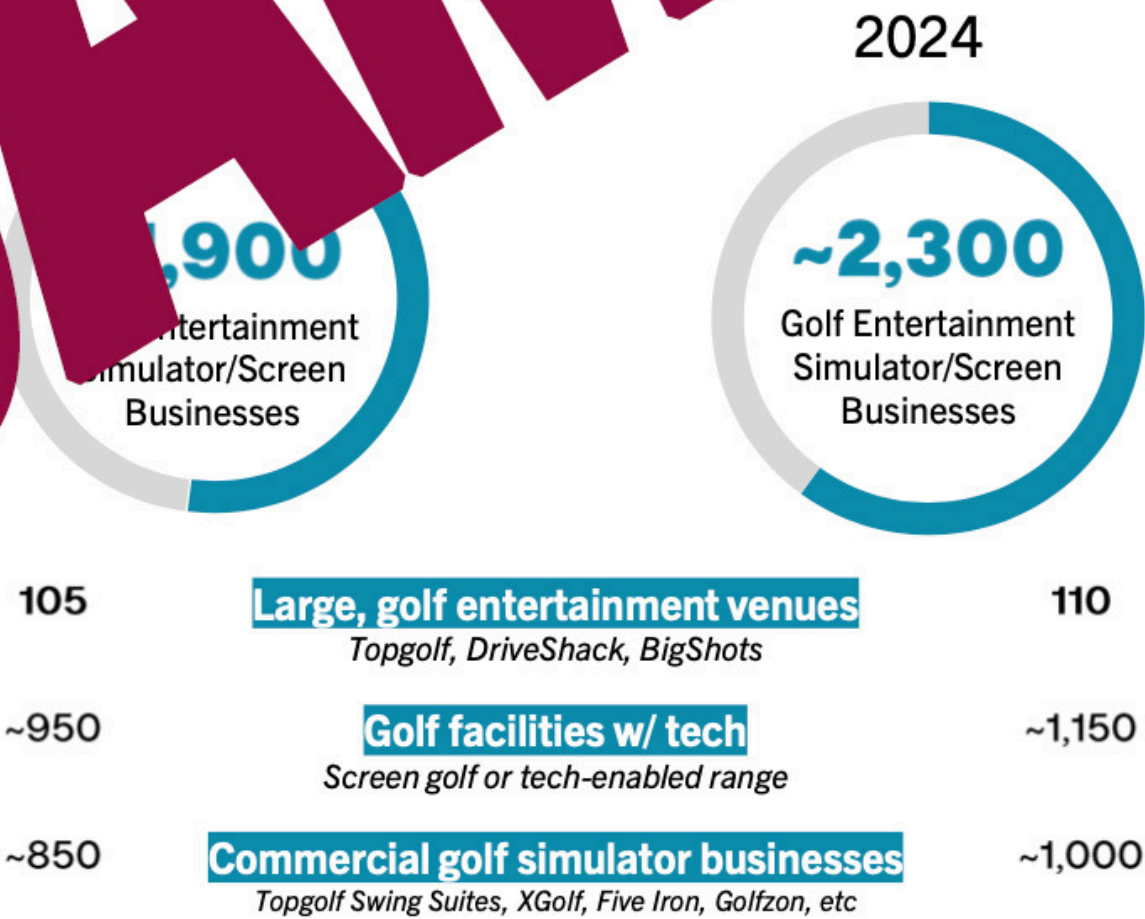
Amid the proliferation in supply, the off-course category has seen participation increase by 55% over the past five years, to more than 36 million in total.

What's also notable is the growth of entertainment golf and the growth in the green-grass game.

As the number of off-course venues has increased, the number of participants has also grown. Interest in the game (or at least traditional golf) has risen in recent years. Over the past five years, participation in green grass golf has risen by 55%. The number of participants in the off-course market has also grown.

There are more than 100 traditional, "stop-and-go" ranges in the U.S. that are separate from golf courses.

Number of Golf Entertainment Businesses, 2023 vs 2024



\* Entertainment accounts for about 60% of all database records with a simulator.

Source: National Golf Foundation Facility Database